

Intara CX

Article number: 51470006

LIGHT TECHNOLOGY

| | |
|----------------------|-----------|
| LED | COB |
| Light colour | BeCool |
| Luminous flux | 1780 lm |
| System power | 23 W |
| Luminaire Efficiency | 77 lm/W |
| Reflector | OvalBasic |
| Beam angle | 60° x 40° |

LUMINAIRE

| | |
|---------------------------|-------------|
| Rotation angle | 350° |
| Swivel angle | +30° / -30° |
| Weight | 0.70 kg |
| Protection rating . class | IP20 . III |
| Luminaire colour | black |

OPTIONAL

RAL-colours, NCS-colours (powder coating or wet spraying) on inquiry, surface alloys on inquiry, honeycomb louver

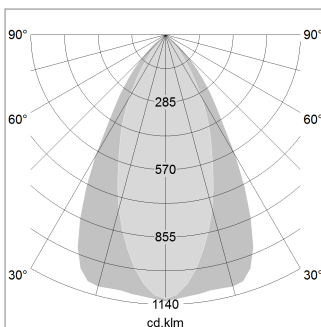


Recessed directional spot, flush with ceiling with LED, rated life of the LED L80/B10 > 50000 h, colour rendering index CRI > 96, chromaticity tolerance 3 SDCM (initial), reflector with oval light distribution pattern, reflector pure aluminium 99,99% in MIRO-Silver®, segmented, exchangeable reflector unit in high-sheen black plastic, with glass cover, luminaire head designed as heat sink die-cast aluminium, black anodized, rotation angle 350°, swivel angle +30°/-30°, Ceiling plaster die-cast aluminum, trim plastic injection molding, black, separate driver unit

76500034 driver unit, Fix Current, 220-240 V / 50-60 Hz, 600 mA, camera-compatible, up to 2.5 KV interference resistance, SELV, max. 34 luminaires per circuit (B16A fuse)

76500039 driver unit, DALI, 220-240 V / 50-60 Hz, 600 mA, with GST18/5-pin connector, incl. 5-conductor feed-through wiring, camera-compatible, up to 2.5 KV interference resistance, SELV, max. 24 luminaires per circuit (B16A fuse)

Note: All data are typical values. System features may change with product improvements due to technical advances. Errors excepted.



| Distance (m) | Beam Diameter (m) | Beam Area (m²) | Illuminance (lx) |
|--------------|-------------------|----------------|------------------|
| 1.0 | 1.18 | 0.76 | 2010.0 |
| 2.0 | 2.36 | 1.52 | 503.0 |
| 3.0 | 3.54 | 2.28 | 224.0 |
| 4.0 | 4.72 | 3.04 | 126.0 |
| 5.0 | 5.90 | 3.80 | 81.0 |

Ø (m) E0(0°) [lx]

