

Intara CX

Article number: 51370006

LIGHT TECHNOLOGY

LED	COB
Light colour	BeCool
Luminous flux	1780 lm
System power	23 W
Luminaire Efficiency	77 lm/W
Reflector	Medium
Beam angle	25°

LUMINAIRE

Rotation angle	350°
Swivel angle	+30° / -30°
Weight	0.72 kg
Protection rating . class	IP20 . III
Luminaire colour	black

OPCJA

RAL-colours, NCS-colours (powder coating or wet spraying) on inquiry, surface alloys on inquiry, honeycomb louver



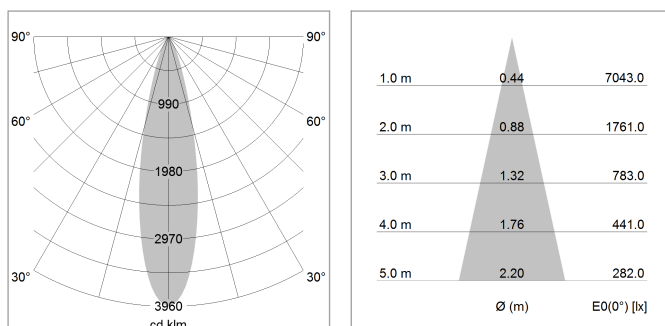
Recessed directional spot with LED, rated life of the LED L80/B10 > 50000 h, colour rendering index CRI > 96, chromaticity tolerance 3 SDCM (initial), LED hybrid technology, 3D silicone lens to reduce the proportion of scattered light, reflector with circular light distribution pattern, reflector pure aluminium 99,99% in MIRO-Silver®, segmented and faceted, exchangeable reflector unit in high-sheen black plastic, with glass cover, luminaire head designed as heat sink die-cast aluminium, black anodized, rotation angle 350°, swivel angle +30°/-30°, assembly ring die-cast aluminum, front ring and trim in plastic, plastic clamp spring for ceiling attachment, black, separate driver unit

76500102 driver unit, Fix Current, IP54,
220-240 V / 50-60 Hz, 600 mA, camera-compatible, up to 2.5 KV interference resistance, SELV, max. 34 luminaires per circuit (B16A fuse)

76500106 driver unit, DALI, IP54,
220-240 V / 50-60 Hz, 600 mA, camera-compatible, up to 2.5 KV interference resistance, SELV, max. 24 luminaires per circuit (B16A fuse)

76500034 driver unit, Fix Current,
220-240 V / 50-60 Hz, 600 mA, camera-compatible, up to 2.5 KV interference resistance, SELV, max. 34 luminaires per circuit (B16A fuse)

76500039 driver unit, DALI,
220-240 V / 50-60 Hz, 600 mA, with GST18/5-pin connector, incl. 5-conductor feed-through wiring, camera-compatible, up to 2.5 KV interference resistance, SELV, max. 24 luminaires per circuit (B16A fuse)



Note: All data are typical values. System features may change with product improvements due to technical advances. Errors excepted.

